

ORDINANCE NO. 10-6

AN ORDINANCE AMENDING THE OPERATING BUDGET FOR
THE FISCAL YEAR BEGINNING JULY 1, 2009
AND ENDING JUNE 30, 2010

BE IT ORDAINED by the Board of Aldermen, of the Village of Maurice,
Louisiana in general convened that:

SECTION I. The attached detailed amended estimate for the fiscal year beginning July 1, 2009 and ending June 30, 2010, be and the same is hereby adopted to serve as an Operating Budget of Revenues for the Village of Maurice, Louisiana during the same periods.

SECTION II. The attached amended estimate of Expenditures by departments for the Fiscal Year beginning July 1, 2009 and ending June 30, 2010, be and the same is hereby adopted to serve as a budget of expenditures for the Village of Maurice, Louisiana during the same period.

SECTION III. The adoption of this Operating Budget of Expenditures be and the same is hereby declared to operate as an appropriation of the amount therein set forth within the terms of the budget classification.

SECTION IV. Amounts are available for expenditures only to the extent included within the 2009-2010 amended budget.

SECTION V. The Mayor of the Village of Maurice shall have the authority to make changes within various budget classifications as well as the transfer of funds between departments within 2% of the total budget without approval by the board. Anything in excess of 2% of the total budget would require approval by the board.

Said Ordinance having been introduced on June 1, 2010 and notice of public hearings having been published, said public hearings having been held, the title having been read and the Ordinance considered, a record vote was taken and the following results were had:

YEAS: Aldermen Troy Catalon, Darin Desormeaux and Gary Villien.

NAYS: None

ABSENT: None

ABSTAINED: None

MAYOR

ATTEST:

CITY CLERK

CERTIFICATE

I, Melanie Denais, Clerk for the Village of Maurice, Louisiana, do hereby certify that the above Ordinance was adopted by the Board of Aldermen at their regular meeting on June 16, 2010.

CITY CLERK